

Fig. 3.3

gons considered in this note.

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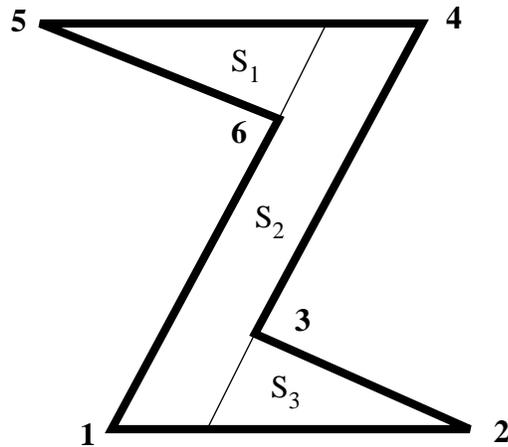


Fig. 3.1

anted by the definition of  $S^*(p)$ . Finally let  $k$  be a point in the kernel of  $S^*(p)$ . Then clearly it follows that the path  $p, k, q', q$  lies in  $P$  and is of link-distance three. Since the choice of  $p$  and  $q$  was arbitrary it follows that  $P$  is  $L_3$ -convex. On the other hand, an  $L_3$ -convex polygon is not necessarily  $P^*$ -convex, as illustrated in Fig. 3.2. Consider the point  $p$ . There is no star-shaped region  $S^*(p)$  that  $P$  is weakly visible from. For  $S^*$  to contain  $p$  the kernel of  $S^*(p)$  must lie in triangle  $psq$ . If this kernel lies below  $[ss']$  then  $q'$  is not visible from  $S^*(p)$ . On the other hand if the kernel lies above  $[ss']$  and close enough to  $r$  so that  $q'$  is visible from  $S^*(p)$  then  $r'$  becomes invisible from  $S^*(p)$ . Therefore we have established the following result.

**Theorem 3.1:**  $P^*$ -convex polygons subsume  $L_2$ -convex polygons and are a subclass of  $L_3$ -convex polygons.

Fig. 3.3 illustrates the various relationships that exist between the different classes of poly-

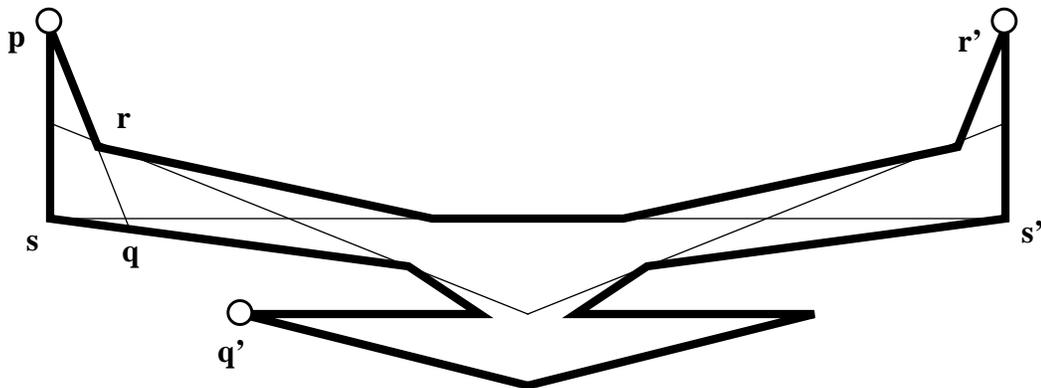


Fig. 3.2

converse also holds true this is in fact a characterization of L-convex polygons. An interesting question arises when we relax the chord  $L(x)$  traversing  $x$  to allow more general regions such as *star-shaped* regions.

## 2. A new characterization of L-convex polygons

Horn and Valentine [HV] characterized L-convex polygons in terms of a covering of  $P$  as expressed by the following theorem.

**Theorem 2.1:** (Horn & Valentine) A simple polygon  $P$  is L-convex if, and only if,  $P$  can be expressed as the sum of convex subsets of  $P$  every two of which have a point in common.

Here we provide an alternate characterization in terms of weak visibility. In the sequel let  $S^*(x)$  denote the star-shaped subset of  $P$  containing  $x$  from which  $P$  is weakly visible.

**Theorem 2.2:** A simple polygon  $P$  is L-convex if, and only if,  $P$  has the property that for every point  $x$  in  $P$  there exists a subset  $S^*$  of  $P$  such that: (1)  $x$  is contained in  $S^*$ , (2)  $S^*$  is star-shaped from  $x$ , and (3)  $P$  is *weakly-visible* from  $S^*$ .

**Proof:** [only if] If  $P$  is L-convex it has the property that for every point  $x$  in  $P$  there exists a traversing chord  $L(x)$  from which  $P$  is weakly visible [HV]. Clearly  $L(x)$  satisfies the three conditions of the theorem. [if] Let  $x$  and  $y$  be any two points in  $P$ . From the weak visibility of  $P$  from  $S^*(x)$  it follows that there must exist a point  $z$  in  $S^*(x)$  visible from  $y$ . From the star-shapedness of  $S^*(x)$  from  $x$  it follows that  $x$  and  $z$  are visible. Therefore  $x$  and  $y$  have link-distance two. Since  $x$  and  $y$  were chosen arbitrarily we have that  $P$  is L-convex. Q.E.D.

## 3. A new class of polygons

It is interesting to consider a further generalization by removing from condition (2) the requirement that  $S^*$  be star-shaped from  $x$ . We then obtain a new class of polygons.

**Definition:** A simple polygon  $P$  is said to be  $P^*$ -convex provided that every point  $x$  in  $P$  is contained in a star-shaped subset of  $P$  from which  $P$  is weakly visible.

An L-convex polygon is clearly  $P^*$ -convex. However, the converse is no longer true as illustrated in Fig. 3.1. The polygon in Fig. 3.1 is not L-convex because the link-distance between vertices **2** and **5** is three. On the other hand the polygon is  $P^*$ -convex. To see this let  $S_{12}$  denote the union of  $S_1$  and  $S_2$  and let  $S_{23}$  denote the union of  $S_2$  and  $S_3$ . Every point  $x$  in  $P$  must lie in either region  $S_{12}$  or  $S_{23}$ , both regions are star-shaped from vertices **4** and **1**, respectively, and  $P$  is weakly visible from each such region.

We can also show that if a polygon is  $P^*$ -convex it must be  $L_3$ -convex. To see this choose any two points  $p, q$  in a polygon that is  $P^*$ -convex and let  $S^*(p)$  be the star-shaped region in  $P$  that contains  $p$  as guaranteed by the definition. Let  $q'$  be a point in  $S^*(p)$  that is visible from  $q$  as guar-

# A New Characterization of L-Convex Polygons

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## ABSTRACT

In 1949 Horn and Valentine [HV] showed that if each pair of points  $a, b$  in a simple polygon  $P$  could be connected by a polygonal path of length two lying in  $P$  (such polygons are termed *L-convex* polygons) then through each point  $x$  in  $P$  there exists a line segment  $L(x)$  lying in  $P$  such that for every point  $y$  in  $P$  there exists a point  $z$  in  $L(x)$  with the property that the segment  $yz$  lies in  $P$ . Since the converse also holds true this is in fact a characterization of *L-convex* polygons. We show that by relaxing  $L(x)$  from a *line-segment* to a *star-shaped* subset  $S(x)$  of  $P$  containing  $x$  we obtain a new characterization of *L-convex* polygons if  $S(x)$  is constrained to be star-shaped from  $x$ , and a new class of polygons if it is not.

## 1. Introduction

This note is concerned with certain link-distance properties of a simple planar polygon  $P$  having  $n$  sides. The notion of a *link-distance* between two points  $a, b$  inside  $P$  was introduced as early as 1949 by Horn and Valentine [HV]. Since then mathematicians have investigated the properties of this distance measure further in [BB] and [Va] whereas computer scientists have investigated the computational aspects [LPSSSTWY] and [Su]. The link-distance is defined as the smallest number of links (i.e., straight line segments) in a polygonal path connecting  $a$  and  $b$  within  $P$ , and turns out to be a useful metric for path planning within  $P$  when straight motion is easy to accomplish but turns are expensive. Alternately, it is the ideal metric for modeling robots that use telescopic-joint manipulators to pick and place objects in a work-space represented by a simple polygon.

A *chord* of a polygon  $P$  is a line segment  $[ab]$  contained in  $P$  such that both of its endpoints  $a$  and  $b$  are in  $bd(P)$ . A polygon  $P$  is said to be  $L_2$ -convex (or simply *L-convex*) if every pair of points  $a, b$  in  $P$  have a *link-distance* of two between each other. More generally we say that  $P$  is  $L_k$ -convex if every pair of points  $a, b$  in  $P$  have link-distance  $k$  between them.  $L_2$ -convex polygons have received some attention in the computational geometry literature. In particular, Elgindy, Avis and Toussaint [EAT] have shown that if a polygon is known to be  $L_2$ -convex it can be triangulated in linear time. No such efficiency is known for arbitrary simple polygons. They also show that testing a simple polygon for  $L_2$ -convexity can be done in  $O(n^2)$  time.  $P$  is said to be *weakly-visible* [AT] from a subset  $S$  of  $P$  if for every point  $x$  in  $P$  there exists a point  $y$  in  $S$  such that the line segment  $[xy]$  lies in  $P$ . Horn and Valentine [HV] have shown that if  $P$  is *L-convex* then for every point  $x$  in  $P$  there exists a chord that traverses  $x$ , say  $L(x)$ , such that  $P$  is weakly visible from  $L(x)$ . Since the