



ELC Workshop on Exponential Lower Bounds for Pivoting Algorithms

March 23, 2015

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Oliver Friedmann wins a prize!





Starting point

(Courtesy: G. Ziegler)

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Dear Victor,

Please post this offer of \$1000 to the first person who can find a counterexample to the least entered rule or prove it to be polynomial. The least entered rule enters the improving variable which has been entered least often.

Sincerely,

Norman Zadeh



Victor Klee (1925-2007)



Vic Klee at Oberwolfach in 1981
(photo: L. Danzer)

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Mother of all pivoting algorithms: Simplex Method



- George Dantzig invented the simplex method to solve linear programs during WWII.



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- "In terms of widespread application, Dantzig's algorithm is one of the most successful of all time: Linear programming dominates the world of industry..." (Top 10 Algorithms of the 20th century)



Mother of all pivoting algorithms: Simplex Method



- George Dantzig invented the simplex method to solve linear programs during WWII.
- "In terms of widespread application, Dantzig's algorithm is one of the most successful of all time: Linear programming dominates the world of industry..." (Top 10 Algorithms of the 20th century)
- It gave rise to the field of Operations Research (OR).



Operations Research faculty at Stanford (1969)



George Dantzig is on the far left, then Alan Manne, Frederick Hillier, Donald Iglehart, Arthur Veinott Jr., Rudolf E. Kalman, Gerald Lieberman, Kenneth Arrow and Richard Cottle.



Another OR graduate from Stanford

Hatoyama

file:///C:/cygwin/home/avis/talks/allmeals/hatoy



In The Media



[PM with OR degree steps down](#)

"Japan's former prime minister, Yukio Hatoyama, could not apply math modeling to solving two pressing political problems....."

"Before entering politics, Hatoyama in the 1970s received a Ph.D in engineering in a field called operations research, which employs applied mathematics to solve complex problems, at Stanford University."

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Linear programming in one slide

The Simplex Method and LP digraphs

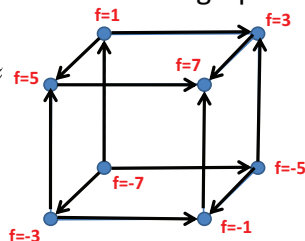
Linear Programming (LP) A:

$$\min f := x + 2y + 4z$$

$$\begin{cases} -1 \leq x \leq 1 \\ -1 \leq y \leq 1 \\ -1 \leq z \leq 1 \end{cases}$$

The Simplex Method:

Algorithm of searching a sink of LP digraphs by some pivoting rules.



LP digraph for A

Strongly polynomial-time algorithms for LP?

Good characterizations for LP digraphs?



Klee-Minty paper (1970)

How Good Is the Simplex Algorithm?

VICTOR KLEE*

Department of Mathematics, University of Washington, Seattle, Washington

AND

GEORGE J. MINTY†

Department of Mathematics, Indiana University, Bloomington, Indiana

1. INTRODUCTION

By constructing long “increasing” paths on appropriate convex polytopes, we show that the simplex algorithm for linear programs (at least with its most commonly used pivot rule, Dantzig [1]) is not a “good algorithm” in the sense of Jack Edmonds. That is, the number of pivots or iterations that may be required is not majorized by any polynomial function of the two parameters that specify the size of the program. In particular, $2^d - 1$ iterations may be required in solving a linear program whose feasible region, defined by d linear inequality constraints in d nonnegative variables or by d linear equality constraints in $2d$ nonnegative variables, is projectively equivalent to a d -dimensional cube. Further, for each d there are positive constants α_d and



Klee-Minty Examples

- Squashed 3-cube (Chvátal, P.47)

$$\begin{array}{llll}
 \textit{maximize} & 100x_1 + 10x_2 + x_3 & & \\
 \textit{s.t.} & x_1 & \leq & 1 \\
 & 20x_1 + x_2 & \leq & 100 \\
 & 200x_1 + 20x_2 + x_3 & \leq & 10000 \\
 & x_1, x_2, x_3 & \geq & 0
 \end{array}$$



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- Vertices:

0 0 0	0 100 8000
1 0 0	1 80 8200
1 80 0	1 0 9800
0 100 0	0 0 10000

```

o
o o o o o o o o
o o o o

```

Pivot Sequence (Dantzig's rule)

$$x_1 \ x_2 \ x_3 \ z = 100x_1 + 10x_2 + x_3$$

$$0 \ 0 \ 0 \quad 0$$

$$1 \ 0 \ 0 \quad 100$$

$$1 \ 80 \ 0 \quad 900$$

- $0 \ 100 \ 0 \quad 1000$

$$0 \ 100 \ 8000 \quad 9000$$

$$1 \ 80 \ 8200 \quad 9100$$

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- All vertices are visited



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- Similar examples exist for each integer n : 2^n iterations!



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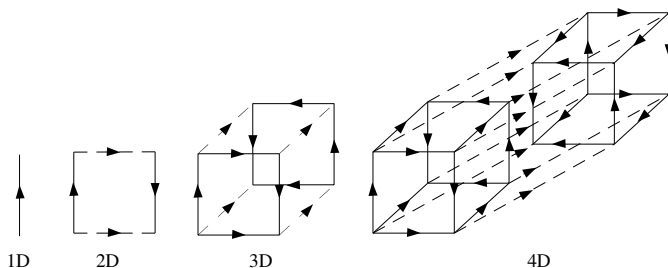
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- All vertices are visited
- Similar examples exist for each integer n : 2^n iterations!
- x_n pivots once
- x_1 pivots 2^{n-1} times.

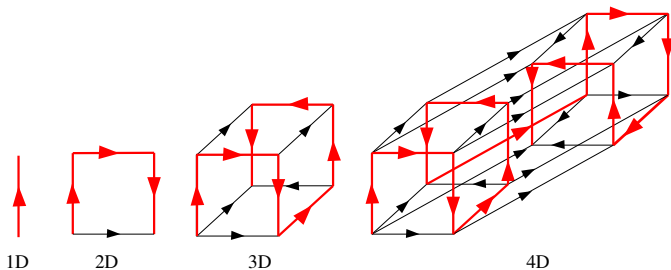
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Klee-Minty construction: combinatorial representation



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Klee-Minty path





Similar results soon followed



- D.A. and V. Chvatal, "Notes on Bland's Pivoting Rule," Math Prog. Study, Vol 8, pp.24-34, 1978
- R.G. Jeroslow, "The simplex algorithm with the pivot rule of maximizing improvement criterion", Discrete Mathematics 4 (1973) 367-377.



Norm Zadeh



Norm Zadeh creator of Perfect Ten Magazine at his Beverly Hills Mansion November 2001 with his perfect 10 models
(photo:Jonas Mohr)



For Sale!

Hot Property: Norm Zada - Hot Property: Norm Zada - Los Angeles Times <http://www.latimes.com/classified/realestate/printedition/hm-hotpropzad...>

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SEARCH



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(Erhard Pfeiffer)

[Email](#)

Hot property: Norm Zada, publisher of Perfect 10 magazine has listed his house in Beverly Park at \$24.5 million

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Zadeh's previously unpublished gem

- N. Zadeh, "What is the worst case behavior of the simplex algorithm," *Technical Report 27*, Dept. Operations Research, Stanford University, 1980.



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- Shows Klee-Minty examples can be defeated by history based rules



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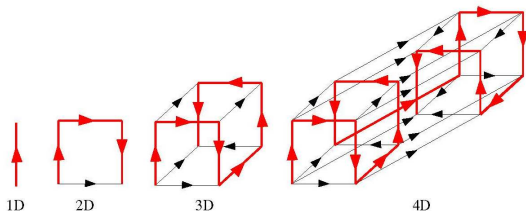
Norman Zadeh

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Klee-Minty construction is broken!



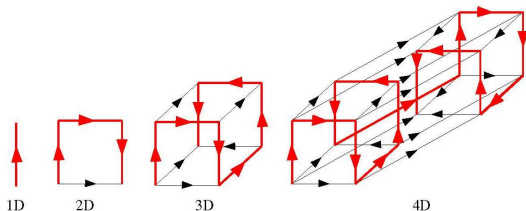
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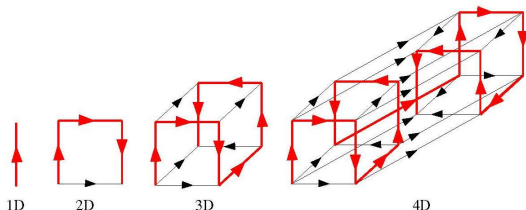
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- Eg 4D: after 3 steps we must enter the right cube and cannot return to the left

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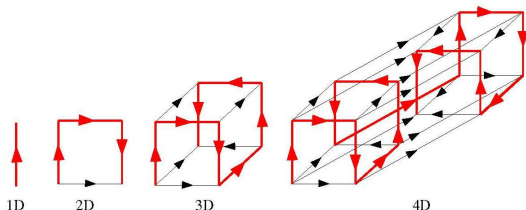
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Klee-Minty construction is broken!



- Zadeh: choose the improving variable that has been used least often
- Eg 4D: after 3 steps we must enter the right cube and cannot return to the left
- After at most $O(n^2)$ steps the sink is found
- Oliver et al. showed Zadeh's rule requires exponential time



Why is this research important

- In practice LPs are used to solve **mixed integer programs** by cutting plane methods



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- Interior point methods solve LPs in polynomial time, but ...



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- In practice LPs are used to solve **mixed integer programs** by cutting plane methods
- Interior point methods solve LPs in polynomial time, but ...
- ...they are not strongly polynomial time and cannot handle cutting planes
- Simplex method is very well adapted to handle cutting planes



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- Lower bounds may apply to other problems: e.g. n -cube USOs

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- Simplex method is very well adapted to handle cutting planes
- Lower bounds may apply to other problems: e.g. n -cube USOs
- **Are there any polynomial time pivot selection methods?**



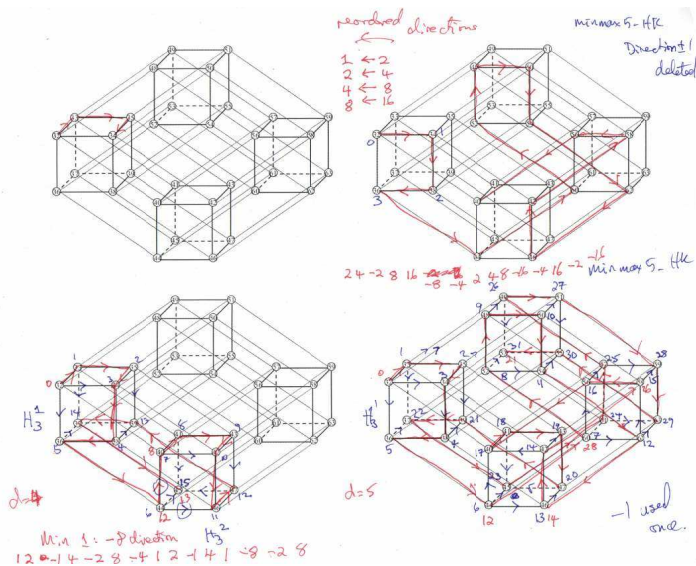
Finding the sink of a USO

Warning: This problem may be addictive ...

Y. Aoshima, D. Avis, T. Deering, Y. Matsumoto, S. Moriyama, "On the Existence of Hamiltonian Paths for History Based Pivot Rules on Acyclic Unique Sink Orientations of Hypercubes", Discrete Applied Mathematics(2012)
arXiv:1110.3014v2

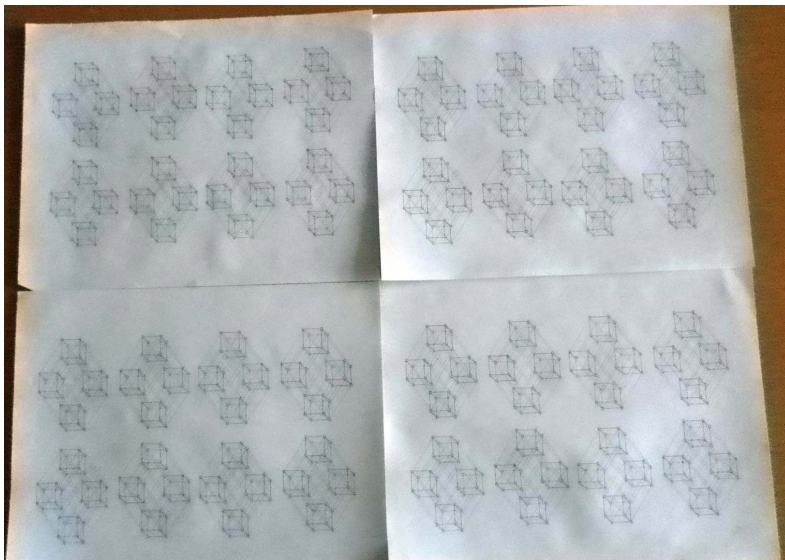
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Works for low dimensions ...



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Let's try $d = 10$





Basic problem

Can we efficiently find the sink of an LP-digraph by following a directed path from any given vertex, using a given edge selection rule (pivoting)?



Necessary conditions for LP digraphs

- Unique Sink Orientation (USO) ['01 Szabo, Welzl]
- Acyclicity
- Holt Klee Property ['99 Holt, Klee]
- Shelling Property ['09 Avis, Moriyama]

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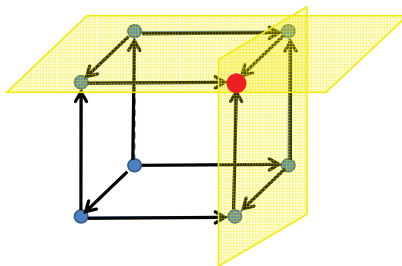
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Necessary conditions for LP digraphs

Unique Sink Orientation (USO)

[’01 Szabo, Welzl]

Each subgraph $G(P, H)$ of $G(P)$ induced by a face H of P has a unique sink (and then a unique source).

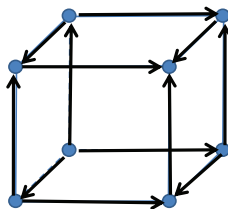


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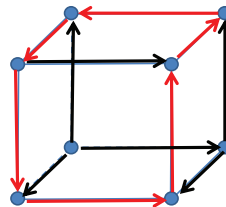
Necessary conditions for LP digraphs

Acyclicity

$G(P)$ has no directed cycle.



Acyclic



Not acyclic

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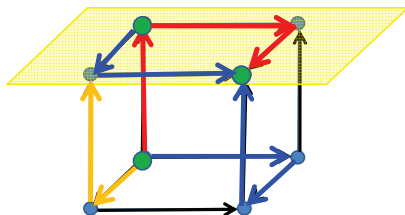
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Necessary conditions for LP digraphs

Holt Klee property ['99 Holt, Klee]

$G(P)$ has a USO, and for every k -dimensional face H of P there are k disjoint paths from the unique source to the unique sink in $G(P, H)$.





n-cube USOs

- Vertices $V = \{0, 1, \dots, 2^n - 1\} = \{00..00, 00..01, \dots, 11..11\}$



n-cube USOs

- Vertices $V = \{0, 1, \dots, 2^n - 1\} = \{00..00, 00..01, \dots, 11..11\}$
- Facets F_1, F_2, \dots, F_{2n} . For $i = 1, \dots, n$,

$$F_i = \{(x_1, x_2, \dots, x_n) | x_i = 0\}, \quad F_{n+i} = \{(x_1, x_2, \dots, x_n) | x_i = 1\}.$$



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- Cobasis $C(v) = \{i : v \in F_i, i = 1, \dots, 2n\}, v \in V$



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n -cube USOs

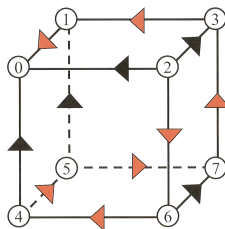
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- Basis $B(v) = \{i : v \notin F_i, i = 1, \dots, 2n\}, v \in V$
- Note $i \in B(v)$ iff $n + i \in C(v)$.
- A *pivot* interchanges a pair of indices i and $n + i$ between $B(v)$ and $C(v)$. (flips bit i of v)

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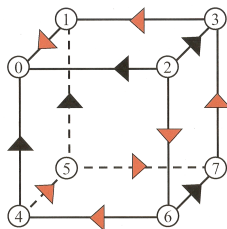
3-cube acyclic USO



- Vertices $V = \{0, 1, \dots, 7\} = \{000, 001, \dots, 111\}$



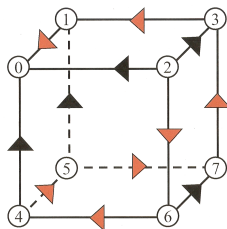
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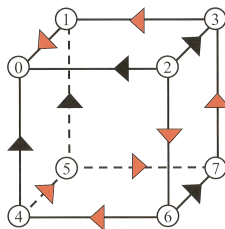
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- $C(6) = C(110) = \{4, 5, 3\}$, $B(6) = B(110) = \{1, 2, 6\}$



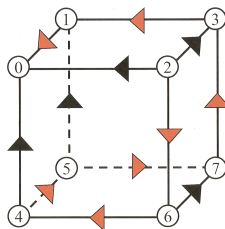
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- $v = 6$ pivots to vertices 2, 4, 7 by flipping bits 1, 2, 3
- Pivots correspond to moves in the 4, 2, 1 *directions*



History based rules

Choose the improving variable that satisfies:

- Least recently basic (Johnson)



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- Least recently considered (Cunningham)



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- Least number of iterations in basis (A-M-M)



History based rules

Choose the improving variable that satisfies:

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- Least recently considered (Cunningham)
- Least recently entered (Fathi-Tovey)
- Least number of iterations in basis (A-M-M)
- Least used direction (A-M-M)



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- Least number of times to enter basis (Zadeh)



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- Least recently entered (Fathi-Tovey)
- Least number of iterations in basis (A-M-M)
- Least used direction (A-M-M)
- Least number of times to enter basis (Zadeh)
- All of the above break Klee-Minty type constructions



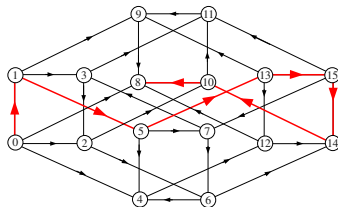
History based rules

Choose the improving variable that satisfies:

- Least recently basic (Johnson)
- Least recently considered (Cunningham)
- Least recently entered (Fathi-Tovey)
- Least number of iterations in basis (A-M-M)
- Least used direction (A-M-M)
- Least number of times to enter basis (Zadeh)
- All of the above break Klee-Minty type constructions
- We try to find an acyclic USO for which a given rule follows a Hamiltonian path



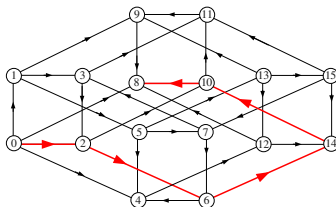
Least recently basic (Johnson)



Vertex		(orientation, direction)-pair							Options	
		+4	-4	+3	-3	+2	-2	+1		-1
0	0000		✓		✓		✓		✓	+1, +2, +3, +4
1	0001		✓		✓		✓	✓		+2, +3, +4
5	0101		✓	✓			✓	✓		+2, +4
13	1101	✓		✓			✓	✓		+2
15	1111	✓		✓		✓		✓		-1
14	1110	✓		✓		✓			✓	-3
10	1010	✓			✓	✓			✓	-2
8	1000	✓			✓		✓		✓	

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Least recently considered (Cunningham)



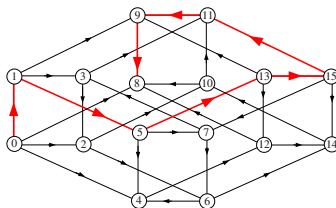
Vertex	Sequence	Options
0	0 0 0 0	+ 2, - 2, + 1, - 1, + 3, - 3, + 4, - 4
2	0 0 1 0	- 2, + 1, - 1, + 3, - 3, + 4, - 4
6	0 1 1 0	- 3, + 4, - 4, + 2, - 2, + 1, - 1
14	1 1 1 0	- 4, + 2, - 2, + 1, - 1, + 3, - 3
10	1 0 1 0	+ 4, - 4, + 2, - 2, + 1, - 1, + 3
8	1 0 0 0	+ 1, - 1, + 3, - 3, + 4, - 4, + 2

```

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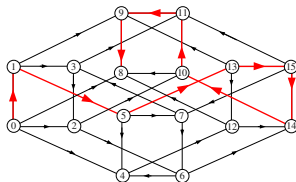
```

Least recently entered (Fathi-Tovey)



Vertex		(orientation, direction)-pair								Options
		+4	-4	+3	-3	+2	-2	+1	-1	
0	0000		✓		✓		✓		✓	+1, +2, +3, +4
1	0001		✓		✓		✓	✓		+2, +3, +4
5	0101		✓	✓			✓	✓		+2, +4
13	1101	✓		✓			✓	✓		+2
15	1111	✓		✓		✓		✓		-1, -3, -4
11	1011	✓			✓	✓		✓		-2
9	1001	✓			✓		✓	✓		-1
8	1000	✓			✓		✓		✓	

Least number of iterations in basis (A-M-M)



Vertex		(orientation, direction)-pair								Options
		+4	-4	+3	-3	+2	-2	+1	-1	
0	0000	0	1	0	1	0	1	0	1	+1, +2, +3, +4
1	0001	0	2	0	2	0	2	1	1	+2, +3, +4
5	0101	0	3	1	2	0	3	2	1	+2, +4
13	1101	1	3	2	2	0	4	3	1	+2
15	1111	2	3	3	2	1	4	4	1	-1
14	1110	3	3	4	2	2	4	4	2	-3
10	1010	4	3	4	3	3	4	4	3	+1, -2
11	1011	5	3	4	4	4	4	5	3	-2
9	1001	6	3	4	5	4	5	6	3	-1
8	1000	7	3	4	6	4	6	6	4	



Least number of iterations in basis

- We searched a catalogue of acyclic USOs for $n=3,4$

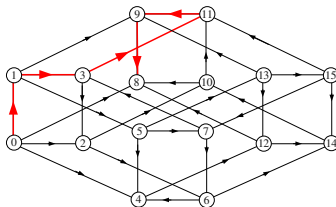


Least number of iterations in basis

- We searched a catalogue of acyclic USOs for $n=3,4$
- We found no examples of Hamilton paths using this rule in dimensions 3 or 4.

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Least used direction (A-M-M)



Vertex		Direction				Options
		4	3	2	1	
0	0000	0	0	0	0	1, 2, 3, 4
1	0001	0	0	0	1	2, 3, 4
3	0011	0	0	1	1	4
11	1011	1	0	1	1	2
9	1001	1	0	2	1	1
8	1000	1	0	2	2	



Least used direction

For n-cube H_n , directions $i = 1, \dots, n$

- $nv(i)$ = the number of times that direction i has been taken.



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Least used direction

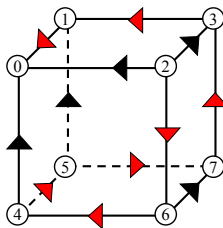
For n-cube H_n , directions $i = 1, \dots, n$

- $nv(i)$ = the number of times that direction i has been taken.
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- Set $nv(j) = nv(j) + 1$.
- Special case of Zadeh's rule.



Unique H_3

Hamilton path using least used direction rule
It satisfies the Holt-Klee condition



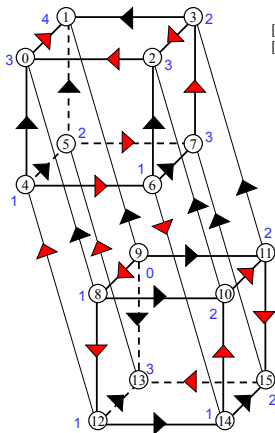
Least visited rule

$nv(1) = nv(2) = nv(4) = 0$
 4: $nv(1) = nv(2) = 0, nv(4) = 1$
 2: $nv(1) = 0, nv(2) = 1, nv(4) = 1$
 1: $nv(1) = 1, nv(2) = 1, nv(4) = 1$
 2: $nv(1) = 1, nv(2) = 2, nv(4) = 1$
 4: $nv(1) = 1, nv(2) = 2, nv(4) = 2$
 2: $nv(1) = 1, nv(2) = 3, nv(4) = 2$
 1



Unique H_4

Hamilton path using least used direction rule
It satisfies the Holt-Klee condition



[3, 4, 3, 2, 1, 2, 1, 3, 1, 0, 2, 2, 1, 3, 2, 2]

[9, 8, 12, 4, 6, 14, 10, 11, 15, 13, 5, 7, 3, 2, 0, 1]

$nv(1) = nv(2) = nv(4) = nv(8) = 0$

1: $nv(1) = 1, nv(2) = nv(4) = nv(8) = 0$

4: $nv(1) = 1, nv(2) = 0, nv(4) = 1, nv(8) = 0$

8: $nv(1) = 1, nv(2) = 0, nv(4) = 1, nv(8) = 1$

2: $nv(1) = 1, nv(2) = 1, nv(4) = 1, nv(8) = 1$

8: $nv(1) = 1, nv(2) = 1, nv(4) = 1, nv(8) = 2$

4: $nv(1) = 1, nv(2) = 1, nv(4) = 2, nv(8) = 2$

1: $nv(1) = 2, nv(2) = 1, nv(4) = 2, nv(8) = 2$

4: $nv(1) = 2, nv(2) = 1, nv(4) = 3, nv(8) = 2$

2: $nv(1) = 2, nv(2) = 2, nv(4) = 3, nv(8) = 2$

8: $nv(1) = 2, nv(2) = 2, nv(4) = 3, nv(8) = 3$

2: $nv(1) = 2, nv(2) = 3, nv(4) = 3, nv(8) = 3$

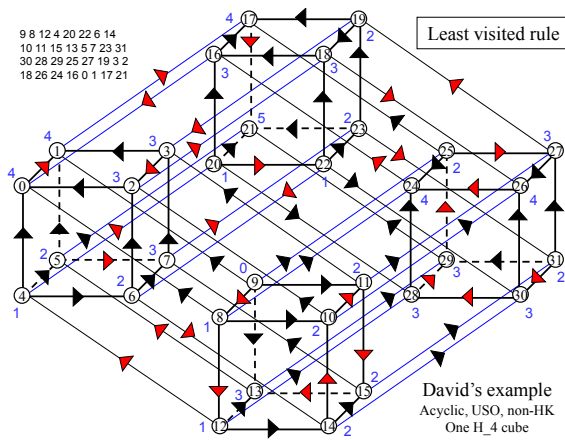
4: $nv(1) = 2, nv(2) = 2, nv(4) = 4, nv(8) = 2$

1: $nv(1) = 3, nv(2) = 2, nv(4) = 4, nv(8) = 2$

2: $nv(1) = 3, nv(2) = 3, nv(4) = 4, nv(8) = 2$

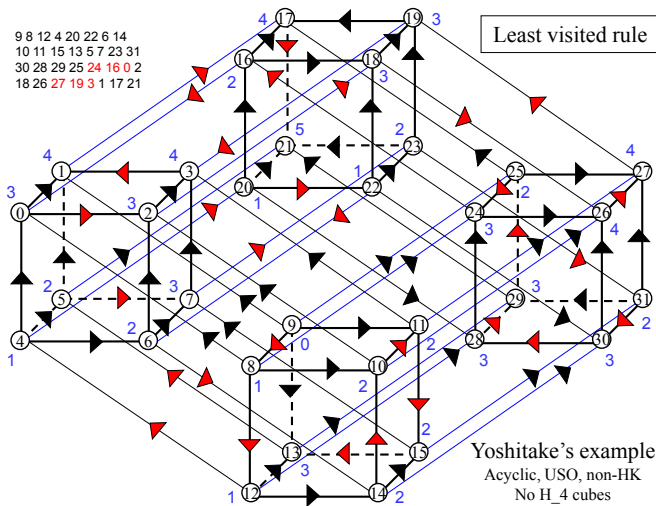
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Least visited rule


 H_5




Another candidate for H_5





Computational results: least used direction

dimension	2	3	4	5
number of Hamilton paths	1	1	1	2
Holt-Klee	1	1	1	0



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Computational results: least used direction

dimension	2	3	4	5
number of Hamilton paths	1	1	1	2
Holt-Klee	1	1	1	0

- For $n \leq 4$, each example extends to the next dimension
- Since HK fails for $n = 5$, these examples are not LP-digraphs



Computational results: least used direction

But things do not go well for $n \geq 6$...

dimension	2	3	4	5	6	7	8
number of Hamilton paths	1	1	1	2	0	0	0
Holt-Klee	1	1	1	0	0	0	0

We did a computer search of all acyclic USOs that contain Hamiltonian paths.



Least times to enter basis (Zadeh's rule)

Facets $F_i, i = 1, \dots, 2n$

- $nv(i)$ = the number of times that F_i has been visited.



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- Set $nv(j) = nv(j) + 1$.



Computational results: least times to enter basis

The deluge!

dimension	2	3	4	5	6	7
Ham. paths	1	2	17	1,072	3,262,342	$\geq 42,500,000,000$
Holt-Klee	1	2	12	79	360	none yet



Williamson Hoke's theorem (1988)

- Given an oriented n -cube H , let d_k = number of vertices with in-degree k



Williamson Hoke's theorem (1988)

- Given an oriented n -cube H , let d_k = number of vertices with in-degree k
- Theorem: H is an AUSO if and only if

$$d_k = \binom{n}{k}, \quad k = 0, 1, \dots, n$$



How do we get the results?

- Hopeless trying to generate all AUSOs directly



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- A H.P. defines the orientation of all edges of an acyclic orientation



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- A H.P. defines the orientation of all edges of an acyclic orientation
- Williamson-Hoke's theorem characterizes which orientations are AUSOs
- We generate only HPs consistent with Zadeh's rule using nv sequence
- Reject partial HP if it violates W-H theorem

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How few times can a variable enter the basis?

- In Klee-Minty examples, one variable never enters the basis.


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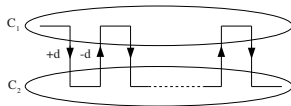
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How few times can a variable enter the basis?

- In Klee-Minty examples, one variable never enters the basis.
- Theorem:
Let H be a AUSO n -cube with a H.P. followed by Zadeh's rule.
Each variable enters the basis at least $\frac{2^{n-2}}{n} - 1$ times.



- Variable $-d$ enters the basis min number k times



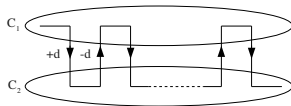
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Proof of the lower bound

- Variable $-d$ enters the basis min number k times
- At the sink $\sum_{i=1}^{2n} nv(i) = 2^n - 1$



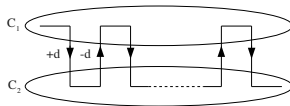
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Proof of the lower bound

- Variable $-d$ enters the basis min number k times
- At the sink $\sum_{i=1}^{2n} nv(i) = 2^n - 1$
- Pivot $\pm d$ is **blocked** at v if v 's twin already visited



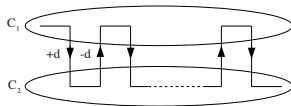
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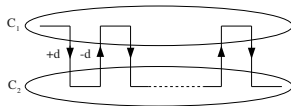
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- Pivot $\pm d$ is **blocked** at v if v 's twin already visited
- Number of blocked pivots is at most 2^{n-1}
- $\sum_{i=1}^{2^n} nv(i) \leq 2n(k+1) - 1 + 2^{n-1}$



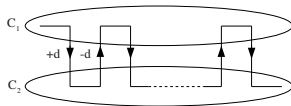
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```

Proof of the lower bound

- Variable $-d$ enters the basis min number k times
- At the sink $\sum_{i=1}^{2n} nv(i) = 2^n - 1$
- Pivot $\pm d$ is **blocked** at v if v 's twin already visited
- Number of blocked pivots is at most 2^{n-1}
- $\sum_{i=1}^{2n} nv(i) \leq 2n(k+1) - 1 + 2^{n-1}$
- Combining, $k \geq \frac{2^{n-2}}{n} - 1$



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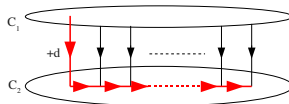
Hamiltonian paths are special

- The theorem does not generalize to arbitrary exponential length Zadeh paths



Hamiltonian paths are special

- The theorem does not generalize to arbitrary exponential length Zadeh paths
- Let C_1 and C_2 be copies of an AUSO with an exponential length Zadeh path.



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And the open problems are ...

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And the open problems are ...

- ... obvious